Basic Information

This assignment is due on Gradescope by **3 PM on Tuesday, October 29**.

Make sure you understand MHC <u>honor code</u> and have carefully read and understood the additional information on the <u>class syllabus</u>. I am happy to discuss any questions or concerns you have!

Since this is a 200-level mathematics course, quite a few homework questions will ask you to explain your reasoning or process for solving a problem. Whenever possible, write your explanations in complete sentences and write your answers as if you were explaining to a peer in the class.

The homework problems will be graded anonymously so please do not put your name or other identifying information on the pages.

Turn In Problems

- 9.4: 6, 10, 48
- #4. Sketch the region in the *x y* plane consisting of points whose polar coordinates satisfy the following conditions.
 - (a) *r* > 1
 - (b) (b) $1 \le r < 3$ and $-\pi/4 \le \theta \le \pi/4$
 - (c) (c) $-1 \le r \le 1$ and $\pi/4 \le \theta \le 3\pi/4$
- #5. Use Lagrange multipliers to find the shortest distance from (2, -2, 3) to the plane 2x + 3y z = 1. (Yes, this is the same problem as in HW 11 but you are to use Lagrange multipliers this time.).
- #6. Use Lagrange multipliers to find the maximum and minimum values of the function $f(x, y) = x^2 y^2$ subject to the constraint $x^2 + y^2 = 1$.
- #7 Use Lagrange multipliers to find the maximum and minimum values of the function f(x, y, z) = 2x + 6y + 10z subject to the constraint $x^2 + y^2 + z^2 = 35$.

Additional Problems (to do on your own, not to turn in)

- 9.4: 5, 9, 47
- Use Lagrange multipliers to find the maximum and minimum values of:
- (a) the function $f(x, y) = x^2 + y^2$ subject to the given constraint $x^4 + y^4 = 1$ (b) The function f(x, y, z) = 8x - 4z subject to the constraint $x^2 + 10y^2 + z^2 = 5$.
- Use Lagrange multipliers to find the volume of the largest rectangular box in the first octant with three faces in the coordinate planes and one vertex in the plane x + 2y + 3z = 6
- Do the previous problem using techniques from 12.8 instead.